

RAVEN—Courage/Learning and Academic Support

The Raven's gift to the learning process is cleverness and imagination. The Raven weaves together old, new, and emerging knowledge to create a basket of skills, opportunities and potentials. When the Raven's gifts are accessible to students and they are able to integrate them into their learning experiences, they have more opportunity to develop their inherent talents and capabilities. A key principle of the Raven's gift to the learning process is recognizing that storytelling, art, memory, and culture are woven throughout learning.



Storyteller

Creative

Cleverness

Trickster







Storyteller

A person who shares stories to make people imagine, learn, or laugh. A storyteller can use words, pictures, or even actions to bring a story to life.

- -Take care of myself
- -We take care of this place









Creative

Someone who comes up with new and fun ideas. Being creative means thinking in different ways and using your imagination to make something special.

- -I take care of myself
- -We take care of each other







Cleverness

Being quick to figure things out or solve problems in smart ways.

Cleverness is when you can use your brain to find answers or think of something unexpected.

- -I take care of myself
- -We take care of each other
- -I take care of this place
- -My actions are safe









Trickster

A character who uses jokes, tricks, or surprises to teach lessons or make people laugh. A trickster doesn't always play by the rules but often helps others see things in a new way.

- -Take care of myself
- -We take care of this place





